

① A
NO

② Part 1

Block 1

Block 2

Initial

Final

Final

Initial

Final

KE
x

u_y

mgd

KE u_y

u_y

$\frac{1}{2}mv^2$

$V = \sqrt{2gd}$

$V = \sqrt{2gd}$

great \checkmark leaving table

\therefore Because Block 1 has greater vertical distance

KE u_y
x

$mg(d-x) = \frac{1}{2}mv^2$

$v^2 = 2g(d-x)$

$v = \sqrt{2g(d-x)}$

Part 2

Both Blocks Fall have the same vertical distance to fall (h) from table to floor

\therefore Both Blocks will have same time in Air time to fall is independent of velocity in x direction, it only depends on

Y-dir

$Y = y_0 + v_{y0}t + \frac{1}{2}gt^2$
y=h

$h = \frac{1}{2}gt^2$

$t = \sqrt{\frac{2h}{g}}$ \therefore same time in Air

Part 3

A greater horizontal velocity for the same amount of time results in a greater horizontal displacement

\therefore V of Block 1 > V of Block 2
 \hookrightarrow greater horizontal distance

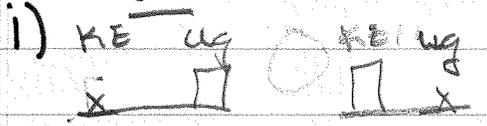
①B

- Same Δd for Both Blocks
- Both Blocks Leaving Table @ Same h

Does it take the same time to get down the slopes??

- Can't use Energy Eqns - No time
- What does time depend upon?? acceleration

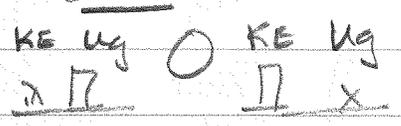
i) Block 1



$$0 + mgd = \frac{1}{2}mv^2 + 0$$

$$v = \sqrt{2gd}$$

Block 2



$$0 + mgd = \frac{1}{2}mv^2 + 0$$

$$v = \sqrt{2gd}$$

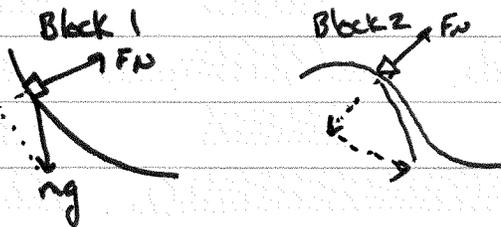
∴ Both Blocks have same v leaving table

Both have same h , from table to ground: So same time in Air

Both Blocks, same v leaving, same time in Air

∴ X The 2 Blocks land the same distance from their respective tables

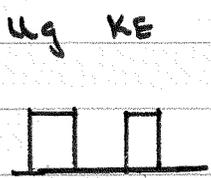
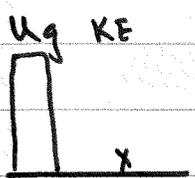
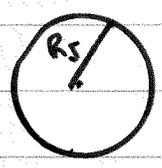
ii) Same v , same h , But not same acceleration. Not spending the same time to get same velocity



Since the Angle of Table 1 is very steep in the Beginning Block 1 will reach its Max Speed in less time. So it will reach the Bottom of the Ramp 1st
X Block 1 hits 1st

Wkst - FRQ (3 questions)

② Speed @ Top of Neptune



$$mgh_1 + 0 = mgh_2 + \frac{1}{2}mV^2$$

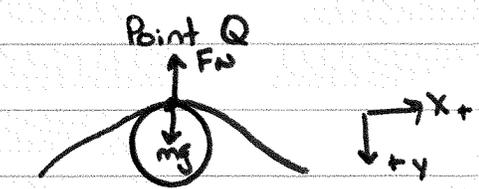
$$h_1 = 2R_S \quad h_2 = 2R_N$$

$$2gR_S = 2gR_N + \frac{1}{2}V^2$$

$$\frac{1}{2}V^2 = 2gR_S - 2gR_N$$

$$V^2 = (2)(2g)(R_S - R_N)$$

$$V = 2\sqrt{g(R_S - R_N)}$$



F_N is Track on Cart

$$F_{net} = F_c$$

$$mg - F_N = \frac{mV^2}{r}$$

$$F_N = mg - \frac{mV^2}{r}$$

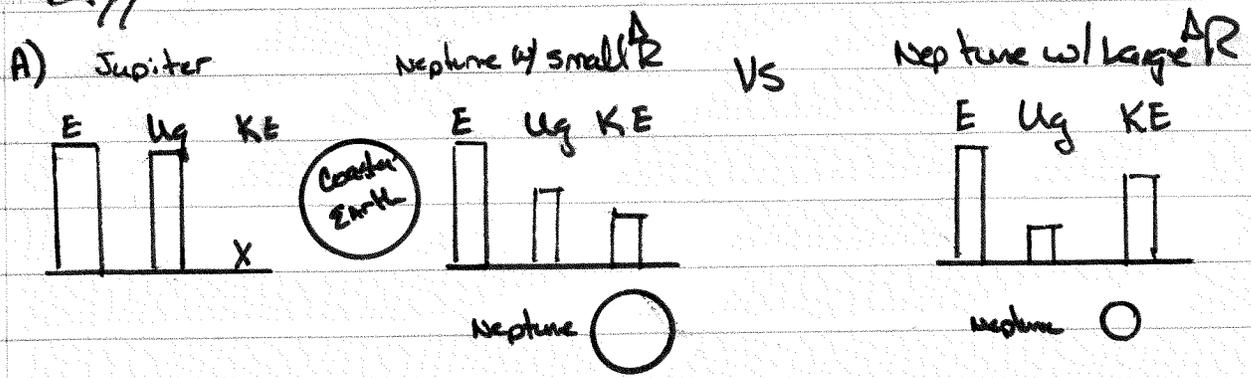
\therefore At Point P F_N will decrease as $V \uparrow$
 $\Rightarrow F_N = 0$ then RollerCoaster has lost contact w/ Track

A) $V = 2\sqrt{g(R_S - R_N)}$

$V^2 = 4g \Delta R$ if the ΔR is doubled, $V \times 2$,
 Causing $F_N = 0$ or even (-)

Roller Coaster

or // --



The greater the Δ in heights the \uparrow the KE will be at point Q
 \therefore if Big ΔH then the cart will be going to fast & lose contact w/ Track

Worst-FRQ (2 Questions)

4/4

③ Engineer C

$$F_N = mg - \frac{mU^2}{r}$$

When R is extremely small

then $(\frac{mU^2}{r})$ becomes a large negative term

\therefore the car will lose contact w/ track

C) Already did

D) $F_N = 0$ at Almost Losing Contact

$$mg - \cancel{F_N} = \frac{mU^2}{r}$$

$$v = 2\sqrt{g(R_J - R_N)}$$

$$mg = \frac{m}{R_N} (2\sqrt{g(R_J - R_N)})^2$$

$$g = \frac{1}{R_N} 4g(R_J - R_N)$$

$$R_N = 4R_J - 4R_N$$

$$5R_N = 4R_J$$

$$R_N = \frac{4}{5}R_J$$